



GAME DESIGN: DEVELOPING GAMES FOR CONSOLES



PROGRAM OVERVIEW

In this workshop, participants will learn to create video games for consoles, mastering game mechanics and programming to bring their ideas to life in a dynamic digital environment.

PROGRAM HIGHLIGHTS

- Learn the ins and outs of game development for consoles
- Gain hands-on experience with industry-standard tools and technologies
- Receive guidance from experienced instructors passionate about game design and education
- Collaborate with peers to create and playtest your own console games

PROGRAM DETAILS

- **Duration:** 8-week workshop
- **Schedule:** 2 Days a week, 2.5 hours per day
- **Age Group:** for ages 10-14
- **Prerequisites:** No prior coding experience required; basic computer literacy recommended
- **Location:** eCode Learning Center
- **Format:** Interactive sessions blending instructor-led instruction with practical coding activities

PROGRAM OBJECTIVES

- Introduce participants to the process of game development for consoles
- Develop proficiency in using industry-standard development tools and platforms
- Foster teamwork, problem-solving, and critical thinking skills through collaborative game projects
- Empower participants to unleash their creativity and build their own console games, inspiring a lifelong passion for game development